

Timberline Youth Soccer Association Redbook

Websites:

Timberline Youth Soccer Association – www.timberlinesoccer.com

South Texas Youth Soccer Association – www.stxsoccer.org

United States Youth Soccer Association – www.usysa.org



Note: Efforts have been made to ensure the accuracy of the information contained herein. If any errors are found, please contact a TYSA Board member and the corrections will be made as expeditiously as possible. Thank you!

TABLE OF CONTENTS

TABLE OF CONTENTS.....	2
HONOR CODE	3
TYSA President’s Letter.....	4
TYSA BOARD OF DIRECTORS.....	5
Disputes/Disclaimer.....	6
TYSA RULES OF COMPETITION	7
RULE 1 - General Provisions	7
RULE 2 - Team Formation.....	7
RULE 3 - U19 Co-Ed Teams.....	9
RULE 4 - Participation of Unaffiliated Club Teams	10
RULE 5 - Registration Fees.....	10
RULE 6 - Fines.....	11
RULE 7 - USYSA Player Pass.....	11
RULE 8 - Minimum Play.....	12
RULE 9 - Practice.....	12
RULE 10 - Laws of the Game with TYSA Amendments.....	13
US Soccer Standards Chart.....	13
Policy on Heading the Ball	14
RULE 11 - Scheduling.....	24
RULE 12 - Official Game Report.....	27
RULE 13 - Standings	28
RULE 14 - Forfeits.....	28
RULE 15 - STYSA Fall Tournaments.....	29
RULE 16 - Discipline, Protest, and Grievance Procedures	30
RULE 17 - PROGRESSIVE DISCIPLINE SYSTEM	31
RULE 18 - Amendments	33
Referee Clinic Information	34
COACHING CLINICS.....	35
COACHING LICENSES.....	35
TRAVEL INFORMATION.....	36
INSURANCE.....	37

HONOR CODE

COACH'S CODE

Soccer is a game for happiness.

The laws of soccer should be regarded as mutual agreement, the spirit of letter of which no one should try to evade or break.

Visiting teams and spectators are honored guest.

No advantages except those of superior skill should be sought.

Official decisions should be accepted without looking angry, no matter how unfair they may seem.

Winning is desirable, but winning at any cost defeats the purpose of the game.

Losing can be a triumph when the team has given its best.

The ideal is the greatest good to the greatest number.

In soccer, as in life, treat others as you would have them treat you.

PLAYER'S CODE

Play the game for the game's sake.

Be generous when you win.

Be graceful when you lose.

Be fair always, no matter what the cost.

Obey the laws of the game.

Work for the good of you team.

Accept the decisions of the officials with good grace.

Believe in the honesty of your opponents.

Conduct yourself with honor and dignity.

PARENT'S CODE

Parents should remember:

Children have more need of example than criticism.

Make athletic participation for your child and others a positive experience.

Attempt to relieve the pressure of competition, not increase it. A Child is easily affected by outside influences.

Be kind to your child's coach and to officials. They are volunteers giving of personal time and money to provide a recreational activity for you child.

The opponents are necessary friends. Without them, you child could not participate. Applaud good plays by your team and by members of the opposing team.

Between the exuberance of the winner and the disappointment of the loser we find a person called a referee. All of them follow the same creed to watch every move of every player and to call the game to the best of his/her ability. Do not openly question his/her judgment and never the honesty. He/she is a symbol of fair play, integrity and sportsmanship.

Accept the results of each game. Encourage your child to: Be gracious in victory, and Turn defeat to victory by working toward improvements.

TYSA President's Letter

Dear Parents, Players and Volunteers:

Welcome to a new season and another exciting year of Youth Soccer in Houston!

The Timberline Board is dedicated to making the experience a positive one for all of the participants. We try to create an environment that will allow all of the players to develop both personal traits and soccer skills that will help them live life better. We want the players to not only learn the game but also to love the game so they may enjoy this great game well into their adult life

We have enjoyed the first full season of the new website that was used this past season with great success. The TYSA board hopes that you have enjoyed the new look of the website and as always we are striving to make it easier to communicate changes during the soccer season.

We also have enjoyed the coaches section of the website which allows each coach to print off game sheets, submit scores after the games are played, allowing the certifications of games to be quicker and more efficient. We tried to make our website as user friendly as possible and we think we have succeeded.

The TYSA board wishes to thank those that have volunteered for service to the Youth Soccer community in the past. Without your efforts this past year we could never have accomplished what we have. Without your commitment many soccer players would be diminished in their experience with the greatest game in the world. Thank you again from all of us on the TYSA board.

The TYSA Board joins me in wishing you and your players Fun and Fair Play this upcoming season.

Sincerely,

Timberline Youth Soccer Association

TYSA BOARD OF DIRECTORS

Website - www.timberlinesoccer.com

President:	Dave Ortmann President@timberlinesoccer.com
Executive Vice President (D&P):	Ahmed Elsokary ExecutiveVP@timberlinesoccer.com
Vice President Coaches:	Alex Garcia Coaches@timberlinesoccer.com
Vice President Scheduling/ Scorekeeping	Don Gay Vpschduling@timberlinesoccer.com
VP at Large	Al Adorno mailto:VPatLarge@timberlinesoccer.com
Referee Representative:	Rick Friedman Referees@timberlinesoccer.com
Treasurer:	Brad Martin Treasurer@timberlinesoccer.com
TYSA Administrator: (non-voting member)	Terri Cahill Administrator@timberlinesoccer.com
TYSA Scheduler (non-voting member)	Scott Tucker Scheduler@timberlinesoccer.com

Disputes/Disclaimer

SETTLEMENT OF DISPUTES

In no event shall any person (s) or organization (s) under the jurisdiction of TYSA resort to the courts until all appeal procedures have been exhausted. For violation of this rule, the offending party shall be immediately prohibited from participating in any capacity in TYSA except as parent/spectator and shall be subject to the sanctions and fines, if any, set forth by TYSA, STYSA and USYSA. Additionally such person (s) or organization (s) shall be liable for all expenses incurred by TYSA and its officers and members in defending each court action, including, but not limited to, court costs, attorney fees, reasonable compensation for time spent by association officers and members in responding to and defending against allegations in the action, including responses to discovery and court appearances, travel expense, and expense for holding special meetings necessitated by the court action. In addition to the above references, TYSA adopts the policy that it is allowed to take full advantage of the rights permitted to it by the laws of the state of Texas for non-profit organizations.

DISCLAIMER

Each person having any responsibility whatsoever for a team (1) participating in Timberline Youth Soccer Association League play or (2) registering their team through a member club of Timberline Youth Soccer Association (Aldine United Soccer Club, Conroe Youth Soccer Club, Cy-Fair Youth Soccer Club, Texas HeatWave Soccer Club, Texas Rush Soccer Club, Kingwood Alliance, Klein Soccer Club and Evolve Soccer/AC Milan Academy), is responsible for reading and understanding the Timberline Policy and Procedures Handbook, as well as any rule book(s) of the member club through which the team is registered. In the event charges of infraction of any of the regulations contained in the above mentioned Handbook(s) are made against a team, coach, team manager, and/or team representative, claims of ignorance of these regulations will not be considered an available defense to said charges. It is each teams responsibility to see ensure that any person having responsibility for the team receives a copy of these rules.

South Texas Youth Soccer Association (STYSA) has a complete set of rules available on their website www.stxsoccer.com. The STYSA Administrative Handbook can be purchased for a nominal fee by calling the STYSA office at 512-272-4553 or by downloading a copy from the website.

The TYSA Policy and Procedures booklet is meant to be an overview of the rules and procedures in a convenient format for one's reference. TYSA's official rules are in the TYSA Constitution, Bylaws, Rules of Competition, and Discipline and Protest Procedures. Although every effort has been made to make the "Redbook" accurate, the official rules will take precedence if there is a conflict. The TYSA Constitution is available through each of the member clubs' Presidents and on the Timberline web site, www.timberlinesoccer.com.

TYSA RULES OF COMPETITION

RULE 1 - General Provisions

- 1.1 Modified FIFA laws apply. The USSF version of the FIFA Laws of the Game, with exceptions noted in these Rules of Competition, apply to all TYSA sponsored games.
- 1.2 TYSA jurisdiction. All games played by TYSA-registered teams and by any non-TYSA teams playing a TYSA schedule shall be under the jurisdiction of TYSA.
- 1.3 Member Clubs responsible for violation of rules. Each Member Club is responsible for any violation of these rules by all its teams, players, officials and spectator on or off the playing field.

RULE 2 - Team Formation

- 2.1 Age group. Teams shall normally be formed by a player's age as defined by USYSA and conform to STYSA rules and regulations. Teams can be formed based on the age group matrix can be found on the STYSA website, www.stxsoccer.org, under the Administrator tab. Age groups may be combined for inter-club or intra-club league play, when deemed appropriate by TYSA or its Member Clubs.
- 2.1.1 Play-up/down requests. Players are to be placed on the youngest team for which they qualify.
- 2.1.1.1 Play-up exceptions may be permitted by the Member Club, at its discretion, although play-ups are generally discouraged.
- 2.1.1.2 Play-downs require the approval of the TYSA Board. Each request will be considered on its own merits and shall not be considered a precedent for any future actions. Teams playing a play-down player shall not be eligible for any TYSA post- season or any STYSA competition. Permission to play on a younger age team shall expire at the end of each seasonal year.
- 2.2 Levels of competition. Levels of play in TYSA are defined by STYSA. The overall purpose of each division is to equalize competition.
- 2.2.1 Division I is the highest level of competition in age brackets U11 through U19. These teams are administered by STYSA and registered through TYSA.
- 2.2.2 Super II is the next level of competition in age brackets U13 through U19. These teams are administered by the VP of STYSA and players registered through member associations.
- 2.2.3 Division II is the third level of competition in age brackets U11 through U19. TYSA and other associations administer and register players in this level of competition.
- 2.2.4 Division III is the recreational league in age brackets U11 through U19. TYSA and other associations administer and register players in this level of competition.
- 2.2.5 Division IV is the level of competition for ages under ten. It is designed to be recreational. TYSA and other associations administer and register players in this level of competition.

2.3 Team roster. Players must be rostered. Any team that knowingly plays a player not on its roster shall forfeit the game(s) in which that player participated or was suited up to participate, and the coach and player will be subject to disciplinary action. No player may be added to a roster after the roster freeze date set in the TYSA calendar for Div. II through Div. 4 the Div. 1, Super II and U11/U12 Qualifying is set by the DDL(Dynamo Dash League).

2.3.1 Roster size can be found on the STYSA website in the Administrator's Handbook which is available on the STYSA website, www.stxsoccer.org.

2.3.1.1 U16 – U19, no more than twenty-two players nor less than seven registered players; for U13-U15, no more than eighteen players nor less than seven registered players.

2.3.1.2 U11 and U12, who play 9v9, no more than 16 nor less than six registered players;

2.3.1.3 U9-U10, who play 7v7, no more than 12 nor less than six registered players:

team.

2.3.2 Division II rosters. The Club Administrator/Registrar shall sign and provide official rosters for Division II teams.

2.4 Recreational teams. Division III and IV teams shall be formed to provide balanced competition in accordance with an equitable selection system established by each Member Club.

2.4.1 No tryouts. The use of any tryouts, invitations, recruiting, or any similar process to roster players to any team on the basis of talent or ability is prohibited.

2.4.2 No team shall be formed with more than six Division I, II, or Super II players from the previous year.

2.4.3 Players of a Division III team that places first in the STYSA Eastern District Fall Playoffs may not play together on a Division III team the following year unless Division II or Super II play is not available for such age bracket or unless less than seven players from the team play together.

2.4.4 A player may only participate on one TYSA team during the current season.

2.4.5 After August 1, a player may be released upon completion of the STYSA release form to a Division I, Division II or Super II team.

2.4.6 A Division III or Division IV player may guest in tournaments pursuant to tournament rules only if the player's primary team is NOT scheduled to play a game on the same date. A player may compete on only one team per day.

2.4.7 Tournament Teams For Under-10 and younger teams, a tournament team may not be formed or created until May 1 of the seasonal year.

2.5 Division II shall be formed at the discretion of each Member Club.

2.5.1 A player may only play for one TYSA team during the current season.

2.5.2 After August 1, a player may be released during the season upon STYSA approval (STYSA release form is required) to play Division I, Division III or Division IV, but may not transfer between Division II or Super II teams until the end of the Fall Championships.

2.5.3 After September 1, rostered players from other leagues or associations may not participate on a TYSA team without completing a STYSA Transfer/Release Form.

2.5.4 A Division II player may guest in tournaments pursuant to the tournament rules only if the player's primary team does NOT have a game scheduled for the same date. A player may compete on only one team per day.

2.5.5 Guest Players registered to TYSA are not rostered to any specific team. The player ID card will specify "guest" rather than "primary." The player may play on a team which is competing in invitational tournaments, but may not compete in league play or playoffs.

2.6 Individual player sponsorships. A TYSA registered player and the player's family may not be offered any inducement to play for a particular club, including free uniforms, travel, and training. Any offer or acceptance of an inducement is subject to action by the TYSA D & P Committee and may result in suspension of the player, the player's team or club from TYSA play. This rule does not prohibit scholarships based on economic hardship as defined by a Member Club or club-wide sponsorships by a corporate sponsor pursuant to a written contract.

2.7 Tryouts. Member Clubs or their affiliated Select Clubs may hold tryouts, but no earlier than May 1 of each year.

RULE 3 - U19 Co-Ed Teams.

3.1 Team formation. Member Clubs may form U19 recreational co-ed teams.

3.1.1 Team rosters are limited to eighteen players.

3.1.2 No currently registered Division I or Division II or Super II player may play without first obtaining a release from their primary team.

3.1.3 No guest players are allowed to play in scheduled season games.

3.2 U19 Co-Ed play is designed to be recreational and TYSA will not sponsor inter-club playoffs.

3.3 Rules for U19 Co-Ed Play. FIFA rules with TYSA exceptions shall apply, with the following exceptions to promote the safety and participation of the players.

3.3.1 Law III. Number of Players. The ten field players may consist of more than five females, but not more than five males. The goalkeeper may be a male or a female. A team short of female players must play short. When a team is playing short due to send-offs, they must play short the gender of the on sent off. (i.e. If a male player is sent off, then the team can have no more than 4 field players, which are male.)

3.3.1.2 Game sheet and player I.D. cards will be presented to the referee prior to the start of each scheduled game. The referee may do a player check-in before each game.

3.3.2 Law VIII. Start of Play. All drop balls must be taken by two female players from opposing teams.

3.3.3 Law X. Method of Scoring. A female player's goal count as two goals, and a female may score an unlimited number of goals in any one game. Male player's goals count as one goal, and a male may score a maximum of two goals in any one game. Any additional score over a male's two goal limit will result in an automatic goal kick for the other team. In case of a deflection, the last player of the attacking team touching the ball will be credited with the score.

3.3.4 Law XII. Fouls and Misconduct. Slide tackles are prohibited and carry an automatic caution. A male should use his skill and not his physical size to win a ball from a female player. To do otherwise may be considered a cautionable offense. A rostered substitute can replace a player who receives a caution. Any player receiving a Red Card will sit out for the remainder of the game being played and the next regularly scheduled season or playoff game. The STYSA Progressive Discipline System will be enforced.

RULE 4 - Participation of Unaffiliated Club Teams

4.1 Unaffiliated Teams. Teams not affiliated with a Member Club may, with the approval of the TYSA Board, participate in regular season play with TYSA teams. Teams requesting approval to participate in TYSA's regular season must seek approval of and register through their local Association, meet all deadlines which TYSA may set, and pay to TYSA all fees which TYSA may assess. Such teams will be eligible for awards which may be distributed to TYSA or Member Club champions. They may represent TYSA in any post season play. Team representatives may attend, but shall not vote at, any TYSA meeting. Additionally, such teams must be formed in general compliance with TYSA team formation rules.

4.2 Fees and Bond. An unaffiliated team shall be required to post a refundable cash bond in order to register to play with TYSA for a seasonal year. The bond will be paid prior to the start of the Fall season upon a team registering with TYSA. Bonds will be refunded after completion of the Spring season. If a team elects not to play the Spring season, bond will be refunded prior to the start of the Spring season (upon notification in writing from the team's home association to the TYSA Administrator that they will not compete in Spring play). Each season a non-refundable league fee will be required to play with the TYSA play group.

RULE 5 - Registration Fees

5.1 Registration. All teams and participants, including players, coaches, managers, and trainers must be officially registered with STYSA through TYSA. A participant must register before participating in any TYSA-sanctioned activity.

5.1.1 Registration deadlines shall be established by the TYSA Administrator and approved by the TYSA Board, and included in the TYSA Calendar for the seasonal year.

5.1.2 Each Member Club is responsible for the accuracy of information submitted to TYSA.

5.1.3 Each Member Club shall maintain a record of:

5.1.3.1 Age certification for its players. Proof of age shall consist of a certified or verified birth certificate, a Uniformed Services ID and Privilege Card (DD Form 1173), a birth registration issued by an appropriate government agency or board of health records, passport, alien registration card issued by the US Government, a certificate issued by the US Immigration and Naturalization Service or a certification of any US citizen born abroad issued by the appropriate government agency. (Not acceptable are hospital, baptismal or religious certificates.) If none of the approved documents are available, the individual case shall be referred to the TYSA Administrator for resolution. This information will be uploaded to the TYSA website for use by TYSA. Dates for the upload will be set by the TYSA board as necessary to support the fall and spring season.

5.1.3.2 STYSA Adult Membership Form and Kid-Safe Pass for all coaches, assistant coaches, trainers, managers and other registered adults.

5.1.3.3 A current Kidsafe pass must be worn visibly at all games and tournaments sanctioned by STYSA. All adults standing on the player side of the field must have a current Kidsafe pass that is visible otherwise they

must move to the spectator side of the field.

5.1.3.4 If no adult has a current Kid Safe Pass at the game, the game will be terminated. A ten minute grace period will be given before game is terminated.

5.1.3.4 Coaches must have a coaching certificate from STYSA or a recognized soccer organization. The coach must hold an age appropriate coaching module in at least the age group in which they coach. If the coach holds a certificate from another soccer organization, the coach must submit the coaching license to the STYSA Director of Coaching for approval. A coaching certification must be earned by the end of the coach's first year in coaching. Each member club will be required to have 80% of their coaches certified by the start of each spring season or be subject to a fine which will be set by the TYSA board.

5.2 Registration Fees. Fees will be set by the TYSA Board for each seasonal year. Each Member Club shall provide TYSA with the applicable registration fee for a player by the deadline set in the TYSA Calendar for the current seasonal year.

RULE 6 - Fines.

6.1 The Board may establish reasonable fines or penalties for failure to comply with registration deadlines.

6.2.1 The TYSA Administrator may impose a \$50 per hour administrator fee to clubs who fail to provide complete registration information by the TYSA deadline. Any imposed fees must be recommended to and approved by the TYSA Board.

6.2.2 Fine for late registration of teams into TYSA league scheduling is \$150 per team. This fine will be imposed on the club submitting the team.

6.2.3 STYSA fines levied on TYSA for untimely information will be passed through to the Member Club(s) who caused TYSA to file untimely information as follows:

6.2.4 Up to \$500 for the first one to seven days that the information is late.

6.2.5 ENTIRE amount of the STYSA fine (or pro-rata portion if more than one club is late).

RULE 7 - USYSA Player Pass.

7.1 Player and Coach Passes. Players and coaches shall have an official USYSA Player Pass, which is valid from August 1 to July 31 of the current seasonal year.

7.1.1 The Member Clubs Administrator/Registrar must provide player and coach pass cards for Division II, and Division III teams. Division IV teams will only be required to have player passes for participation in tournaments.

Such identification passes must have:

- a) The registrant's STYSA ID number
- b) STYSA team code
- c) Signed by the Club Administrator/Registrar
- d) Must include a recent photograph of the registrant
- e) Must be permanently sealed on both sides by lamination or clear tape
- f) Coach or team manager is responsible to secure player cards.

7.1.2 Presentation of Passes. All Division II and Division III coaches must carry their team's player ID passes to all TYSA-scheduled games and provide them to the match referee if requested or the game is subject to forfeit. If the coach does not have the player cards at the beginning of the game, the game will be played and the coach will have until the end of the game to produce the player pass cards to the referee.

7.1.3 Distribution of pass. Only the half of the ID pass labeled "member pass" should be printed and the half labeled "membership card" should be discarded. The "member pass" may be kept by the coach as long as the player is a member of the team and must be given to the player if he or she leaves the team.

RULE 8 - Minimum Play.

Division	Playing time requirements	Exceptions
U11-12 all Play levels	50%	Due to Illness or Disciplinary reasons
Super II, Div. II, Div. III, Div. IV and Academy	50%	Due to Illness or Disciplinary reasons
Div. I	<u>No minimum</u> playing time For each registered player	

8

Table 6.1.2(A)

8.1 Players must play fifty percent or more. Except during Cup play, all players must play fifty percent or more in each game, including all regular season games, scrimmages, tournaments and playoffs, but excluding exceptions granted by STYSA. A game may be forfeited if a player, who is present and ready to play, does not play such time. All players must be invited to every game in which the team participates, including tournaments and post season playoffs. Each team's registered coach will be held responsible for ensuring that each member of his/her team receives at least this minimum amount of playing time.

8.2 **Notification.** Before the start of a match, the reasons why a player is either not playing or will be playing less than the minimum playing time must be noted on the Official Game Report and brought to the attention of the opposing coach and referee. No player may be denied playing time for disciplinary reasons without the parent of such player being notified in advance of such disciplinary action taking place.

RULE 9 - Practice.

9.1 Maximum number of practices. Practices are limited to three times per week prior to the first regular season game and twice a week thereafter. For teams playing Cup play, the regular season begins with the first Cup game.

9.1.1 Division II, Super II and Qualifier practices are governed by the rules of their respected play group. If no limits are specified by the play groups, practices are limited to three per week.

9.1.2 Division III and IV practices are limited to three times per week prior to the first regular season game and twice a week thereafter. For teams playing Cup play the regular season begins with the first Cup game.

9.2 Length of practice. Divisions III and IV practices are limited to an hour and a half per session. Divisions II practices are limited to an hour and a half per session or as approved by the Member Club's board of directors on a case by case basis.

9.3 Scrimmages. Scrimmages with other teams count as practices in Divisions III and IV.

9.4 Off-Season Camps. This Rule does not apply to off-season camps that are held between the end of STYSA Fall Championships and the beginning of the TYSA Spring Season or Cup Play; and the end of TYSA Spring Playoffs, if held, or until the player's team is eliminated from Cup Play to the beginning of the TYSA Fall Season.

9.5 Trainers. Division IV teams are prohibited from paying a soccer professional to train the team between seasons of play or when league is suspended, e.g., Spring Break. Players or teams in a league may be trained in the basic skills of soccer as long as that training is available to all members of the league. Players may participate in training provided by TYSA, a League or Club if such training is available at a minimal, if any, charge to all participants.

RULE 10 - Laws of the Game with TYSA Amendments.

The laws of the game for TYSA shall be the Laws of the Game and Universal Guide for Referees with USSF Supplement printed by the USSF with the permission of FIFA, except as set forth in this Rule. In case of conflict, the official rules of FIFA or STYSA will take precedence.

The club/league which controls the fields shall determine the location of the teams, players, coaches, fans and supporters in relation to the field and each other. Field dimensions, goal sizes, and all necessary field markings will follow USSF, USYS, and STYSA rules and recommended guidelines. Field of Play and Technical Areas are also subject to national, state and local competition rules.

Technical Areas. If there is a Technical Area marked for each team, it will include, but not be limited to, that team's "bench area." Coaches, players, and eligible adults permitted to be present with the team must remain within the markings and within their half, except for substitution and warm-up. If both teams are assigned to one side of the field, only coaches, players, and eligible adults permitted to be present with the team may be within the Technical Area. Coaches and eligible adults must have a current Kidsafe pass visible to the referee.

Annual Field Inspection. Each member club is responsible for establishing a system of yearly inspection of goals utilized by its players. A statement shall be provided to STYSA with the submission of fall registration that the goals have been inspected prior to the beginning of the fall season and found to be in safe condition. A statement or form and criteria shall be established by STYSA for a standardized procedure of inspection. The statement shall be signed by an officer of the member club. This requirement must be met or the member club shall not be in good standing.

US Soccer Standards Chart

	U6	U7	U8	U9	U10	U11	U12	U13
Field size	30x20 yds	30x20 yds	30x20yds	47x30yds	47x30 yds	75x47 yds	75x47 yds	112x75 yds
# of players	4v4	4v4	4v4	7v7	7v7	9v9	9v9	11v11
GK	No	No	No	Yes	Yes	Yes	Yes	Yes
Playing times	4x8 min	4x8 min	3x15 min	2x25 min	2x25 min	2x30 min	2x30 min	2x35 min
Break times	5 min	5 min	5 min	10 min	10 min	10 min	10 min	15 min
Ball Size	3	3	3	4	4	4	4	5
Goal Size	4'x6'	4'x6'	4'x6'	6.5'x18.5'	6.5'x18.5'	6.5'x18.5'	6.5'x18.5'	8'x24'
Offside	No	No	No	Yes	Yes	Yes	Yes	Yes
Roster size	8	8	8	12	12	16	16	18

Goal and field sizes listed in the US Soccer Standards Chart are the maximum sizes for each age group. STYSA requests that member associations and clubs do their best to adhere to the sizes listed. Member

associations may set specific requirements for their member clubs.

Policy on Heading the Ball

The South Texas Youth Soccer Association (STYSA) has adopted the following recommendations from the U.S. Soccer Concussion Initiative regarding heading the ball. All players and teams participating in STYSA sanctioned activities are subject to this policy.

- Players on U11 and younger teams are prohibited from heading the ball in practices and games.
 - If in the opinion of the referee a player deliberately heads the ball in a game, an indirect free kick (IFK) shall be awarded to the opposing team from the spot of the offense. If the deliberate header occurs within the goal area, the indirect free kick shall be taken on the goal area line parallel to the goal line at the point nearest to where the infringement occurred. If in the opinion of the referee a player does not deliberately head the ball, then play should continue.
- Players on U12 and U13 teams shall be allowed to head the ball during games. Heading the ball in practices, for U12 and U13 players, shall be limited to a maximum of 30 minutes per week with no more than 15-20 headers per player, per week.
- There shall be no restrictions on heading the ball for U14 and older players.
- Coaches should enforce these restrictions by the age group of the team according to the specified policies.
- Referees should enforce these restrictions by the age group of the team according to the specified policies. Referees will not be assessing the age of individual players on the fields; they will enforce the policy for the age group.

10.1 Law I - Field of Play.

FIFA: 100 to 130 yards long and 50 to 100 yards wide. Goal size 8 feet in height and 24 feet wide. The field of play must be rectangular with the length of the touch line greater than the length of the goal line.

Age	Markings on the field	Minimum Dimensions	Maximum Dimensions
U13-U19	Field Size	(W) 50 x (L) 100 yards	100 x130 yards (W) 75 x (L) 112 yards (USSF suggested)
	Goals	24 x 8 feet	
	Center Circle	10 yards in radius	
	Penalty Area	18 x 44 yards	
	Goal Area	6 x 20 yards	
	Penalty Spot	12 yards and perpendicular from the midpoint of the goal line	
	Penalty Arc	10 yards radius form the penalty spot	
	Offside	The FIFA Offside Rule shall Apply	

Table 6.1.3(A)
(Changed 2.21.16)

Age	Markings on the field	Minimum Dimensions	Maximum Dimensions
U11-U12	Field Size	(W) 40 x (L) 60 yards	(W) 70 x (L) 90 yards (W) 47 x (L) 75 yards (USSF suggested)
	Goals	18 x 6 feet	21 x 7 feet 18.5 x 6.5 feet recommended
	Center circle	7 yards in radius	
	Penalty Area	12 x 30 yards	
	Goal Area	4 x 14 yards	
	Penalty Spot	8 yards and perpendicular from the midpoint of the goal line	
	Restarts	Conform to FIFA with the exception of the opponents of the team taking the kick-off are at least eight (8) yards from the ball until it is in play.	
	Penalty Arc	7 yards radius form the penalty spot	
	Offside	The FIFA Offside Rule shall apply	

Table 6.1.3(B)
(Changed 2.21.16)

Age	Markings on the field	Minimum Dimensions	Maximum Dimensions
U9-U10	Field Size	(W) 30 x (L) 50 yards	(W) 60 x (L) 80 yards (W) 30 x (L) 47 yards (USSF suggested)
	Goals	18 x 6 feet Minimum 21 x 7 feet Maximum 18.5 x 6.5 feet recommended	
	Center circle	7 yards in radius	
	Penalty Area	10 x 20 yards	
	Goal Area	4 x 14 yards	
	Penalty Spot	8 yards and perpendicular from the midpoint of the goal line	
	Penalty Arc	7 yards radius from the penalty spot	
	Restarts	Conform to FIFA with the exception of the opponents of the team taking the kick-off are at least six (6) yards from the ball.	
	Offside	The FIFA Offside Rule shall apply.	
	Build out Line	14 yards from and parallel to each end line	

Table 6.1.3(C)

(Changed 2.21.16)

Build out Line

For the **7v7 game (U9 and U10)**, the field will include build out lines to promote individual skills and facilitate game flow. The lines are parallel to and 14 yards from the goal line. The build out line is used to promote playing the ball out of the back in an unpressured setting. When the goalkeeper has the ball, either during play or from a goal kick, the opposing team must move behind the build out line. Once the opposing team is behind the build out line, the goalkeeper can pass, throw or roll the ball to a teammate. Punting the ball is not allowed as this would defeat the purpose of the build out line and reduces the opportunity to play out of the back in an unpressured setting. After the ball is put into play, the opposing team can then cross the build out line and play can resume as normal. Additional development guidelines for proper implementation of the build out line are being created.

Age	Markings on the field	Minimum Dimensions	Maximum Dimensions
U6-U8	Field Size	(W) 20 x (L) 30 yards	(W) 40 x (L) 60 yards (W) 20 x (L) 30 yards (USSF suggested)
	Goals	6 x 4 feet	
	Center circle	5 yards in radius	
	Penalty Area	None	
	Goal Area	3 x 3	
	Penalty Spot	No penalty area	
	Penalty Arc	None	
	Fouls	All fouls shall be penalized with indirect kicks	
	Restarts	From the point of taking an indirect kick or corner kick, opponents shall not be any closer than 5 yards	
	Throw-ins	If there is an infraction of the FIFA throw-in rules, the player throwing the ball in shall receive one additional throw-in after a correcting instruction from referee. If the player violates the FIFA rule on his/her second attempt then the opposing team shall be awarded a throw-in	
	Offside	There shall be no offside rule.	
	Goalkeeper	There is no goalkeeper.	

Table 6.1.3(D)

(Changed 2.21.16)

Age	Marking on the field	Minimum Dimensions	Maximum Dimensions
U4-U5	Field Size	(W) 15 x (L) 20 yards	(W) 20 x (L) 30 yards
	Goals	Goals shall be approximately 4 feet tall by 6 feet wide. Hockey goals may be used. Cones spaced 6 feet apart may be used.	
	Center circle	3 yards in radius	
	Penalty Area	None	
	Goal Area	None	
	Penalty Spot	None	
	Penalty Arc	None	
	Fouls	There shall be no penalty shots. All fouls shall be penalized with indirect kicks.	
	Restarts	From the point of taking an indirect kick or corner kick, opponents shall not be any closer than 3 yards.	
	Throw-ins	If there is an infraction of the FIFA throw-in rules, the player throwing the ball in shall receive one additional throw-in after a correcting instruction from referee. If the player violates the FIFA rule on his/her second attempt then the opposing team shall be awarded a throw-in. Some associations may elect to play without throw-ins. In such cases, the ball will be returned to play by an indirect kick taken from the touchline where the ball exited the field of play. STYSA- sanctioned tournaments will use the throw-in.	
	Offside	There shall be no offside	
	Goalkeeper	There will be no goalkeeper	

Table 6.1.3(E)

10.2 Law II - The Ball.

Ball sizes for the age groups as shown in Table 6.1.4 below will follow USSF/USYS rules and recommended guidelines.

Ball Size	
Age	Size
U13-U19	5
U9-U12	4
U4-U8	3

Table 6.1.4

10.3 Rule - Number of Players.

Age	Maximum # of Players on the field per team	Minimum # of players on the field per team to avoid forfeit
U13-U19	11	7
U11/U12	9	6
U9/U10	7	5
U6-U8	4	3
U4/U5	3	3

Table 6.1

FIFA - Eleven players with a maximum number of substitutes, the number of which is agreed upon by the teams prior to the match, and the referee is informed of such an agreement. If the teams cannot agree on the maximum number of substitutes or the referee is not informed, then the maximum number of substitutes is three.

Member Clubs may lower the number of players for all intra-club competition and club-sponsored tournaments.

For all age levels, coaches may not be on the field of play during the game. By mutual agreement, coaches for U5 - U6 may be on the field for the first **two** games.

There shall be no goalkeeper in games played by U5, U6, U7 or U8 teams.

Substitution Rules:

Prior permission of the referee is required:
On a throw-in (by the team in possession)
On a goal kick (by either team)
After any goal (by either team)
After stoppage of play for an injury (either team)
After a caution (the player receiving the caution)
Permission of the referee is not required:
The resumption of play after the half time break (except with respect to a change of goalkeeper)

10.4 Rule - Players' Equipment.

FIFA: The basic compulsory equipment of a player shall consist of a jersey or shirt, shorts, stockings, shinguards, and footwear. Shinguards must be ENTIRELY covered by the stockings, shall be made of a suitable material (rubber, plastic, polyurethane or similar substance) and shall afford a reasonable degree of protection. Players are permitted to wear visible undergarments such as thermopants; however, they must be the same color as the shorts of the team of the player wearing them and may not extend beyond the top of the knee. If a team wears multicolored shorts, the undergarment must be the same color as the predominant color.

TYSA Exception: Cold weather clothing may be worn under the uniform.

Bandanas are not allowed except with medical exemption (note from physician or other, qualified medical person required). Shinguards must be commercially manufactured and specifically designed to provide protection to the shins. NO HARD CASTS ARE ALLOWED REGARDLESS OF THE DEGREE OF PADDING! Orthopedic braces must be covered by the manufacturer's cover or by 1/2-inch high density, slow yielding padding at all times. Uniforms for players are mandatory and shall consist of a uniquely numbered jersey, shorts and socks (both of the same color). All players must wear shoes. Knee and elbow pads are permissible. Each team shall have alternate jerseys (T-shirts are sufficient) available for use at each match in case of color conflicts, as determined by the referee. The home team is responsible for resolving all color conflicts. If the conflict cannot be resolved the game shall be played. The home team shall face a disciplinary hearing with a possible result of the game being a forfeit for the home team.

10.5 Rule - Referees.

FIFA: A referee shall be appointed to officiate in each game. His authority and the exercise of the powers granted to him by the Laws of the Game commence as soon as he enters the field of play. A referee must ensure that any player actively bleeding or with blood on his equipment leaves the field immediately for treatment and/or removal of the blood from his equipment. A referee must examine such player and the player's equipment and approve the player for further play.

TYSA Exception: None, except that a referee is encouraged to explain an infraction to players in U12 and younger age groups.

10.6 Rule - Referee Assistants.

FIFA: Two to assist the referee.

TYSA Exception: The use of club linesmen instead of official linesman is acceptable at the option of the referee.

10.7 Law VII - Duration of the Game.

Length of Games	
Age	Time
U19	Two Forty Five (45) minute halves/15 min half
U17-U18	Two Forty Five (45) minute halves/15 min half
U15-U16	Two Forty (40) minute halves/15 min half
U13-U14	Two Thirty Five (35) minute halves/15 min half
U11-U12	Two Thirty (30) minute halves/10 min half
U9-U10	Two Twenty Five (25) minute halves/10 min half
U8	Three Fifteen (15) minute periods/5 min breaks
U4-U7	Four Eight (8) minute quarters/5 min breaks

Table 6.1.5

FIFA: Two equal 45 minute halves. The half time interval must not exceed 15 minutes.

10.8 Rule - Start of Play.

FIFA: At the beginning of the game, choice of ends shall be decided by the toss of a coin. The team winning the toss shall decide which goal it will attack in the first half of the match; the other team shall take the kick-off. Every player shall be in his own half of the field and every player of the team opposing that of the kicker shall remain not less than ten yards from the ball until the kick-off; the ball is in play when it is kicked and moves forward. In the second half of the match, the teams change ends and attack the opposite goals. The team that won the toss takes the kick-off to start the second half. A goal may be scored directly from a kick-off.

10.9 Rule - Ball In and Out of Play.

FIFA: The ball is out of play when (a) it has wholly crossed the goal line or touch line, whether on the ground or in the air, or (b) when the game has been stopped by the referee.

TYSA Exception: None

10.10 Rule - Method of Scoring.

FIFA: A goal is scored when the whole of the ball has passed over the goal line between the goal posts and under the cross bar.

TYSA Exception: None

10.11 Rule - Offside

FIFA: A player is in an offside position if he is nearer to his opponents' goal line than both the ball and the second to the last opponent, unless (a) he is in his own half of the field of play, or (b) he is level with the second to the last opponent or (c) level with the last two opponents. A player shall only be declared offside and

penalized for being in an offside position, if, at the moment the ball touches, is touched or is played by, one of his teammates, he is, in the opinion of the referee: (a) interfering with play or (b) interfering with an opponent, or (c) gaining an advantage by being in that position. A player shall not be declared offside by the referee: (a) merely because of his being in an offside position, or (b) if he receives the ball direct from a goal-kick, a corner kick, or a throw-in. If a player is declared offside, the referee shall award an indirect free kick to the opposing team to be taken where the infringement occurred.

TYSA Exception:

In U7 and U8 games, the offside rule SHALL be enforced, but shall be interpreted liberally; however, no player may play in an obvious offside position in front of or near the goal, such as a "designated scorer."

In U5 and U6 games there shall be no offside.

10.12 Rule - Fouls and Misconduct.

FIFA:

FOULS: A direct free kick is awarded to the opposing team if a player commits any of the following six offences in a manner considered by the referee to be careless, reckless or involving disproportionate force: (a) kicks or attempts to kick an opponent; (b) trips or attempts to trip an opponent; (c) jumps at an opponent; (d) charges an opponent; (e) strikes or attempts to strike an opponent; (f) pushes an opponent; or who commits any of the following four offenses, (g) when tackling an opponent makes contact with the opponent before contact is made with the ball; (h) holds an opponent; (i) spits at an opponent; or (j) handles the ball deliberately, i.e., carries, strikes or propels the ball with his hand or arm (this does not apply to the goalkeeper within his own penalty area). Any one of these offences committed in the penalty area by a defender will result in the awarding of a penalty kick to the offensive team. A player committing technical violations such as offside, dangerous play, impeding the progress of an opponent, or two touches on a ball during a restart, etc., will be penalized, and the restart will be an indirect free kick.

MISCONDUCTS: A player shall be shown a yellow card and cautioned for (a) unsporting behavior; (b) dissent by word or action, from any decision given by the referee; (c) persistent infringement of the Laws of the game; (d) delaying the restart of play (e) failing to respect the required distance when play is restarted with a corner kick or free kick; (f) entering or re-entering the field of play without the referee's permission; or (g) deliberately leaves the field of play without the referee's permission.

A player shall be shown a red card and sent off the field of play for (a) serious foul play; (b) violent conduct; (c) spitting at an opponent or any other person; (d) denying the opposing team a goal or an obvious goal-scoring opportunity by deliberately handling the ball (this does not apply to a goalkeeper within his own penalty area); (e) denying an obvious goal-scoring opportunity to an opponent moving towards the player's goal by an offence punishable by a free kick or a penalty kick; (f) using offensive or insulting or abusive language and/or gestures; or (g) receiving a second caution in the same match.

TYSA Exceptions:

(a) Charging or unduly molesting the goalkeeper in the penalty area. "Charging" shall be defined as intentional, nonviolent, shoulder to shoulder contact while the ball is within playing distance. In all age divisions there shall be no charging or intentional or reckless contact with the goalkeeper. Any such act will be considered at least as "dangerous play" and punished accordingly.

(b) Misconduct penalties charged to the parents and spectators of a team will be given to the coach of the team.

i) Misconduct penalties charged to a professional trainer employed by a team, club, or parent of a child on the team, shall be charged directly to the Professional Trainer. It shall be the responsibility of the Coach of the team to identify a Professional Trainer as such, failure to do so will result in an additional suspension for the Coach through the D&P process.

ii) An ejection from a game by a Professional Trainer shall carry with it the standard penalty of suspension from the next game for the team he or she was participating with. Additionally, any ejection from a game will result in the suspension of the Professional Trainer from ALL games for the remainder of the weekend of play, and ALL of the games for the next weekend of play.

iii) Professional Trainers who have been ejected from any other Associations matches shall serve their suspensions as if the suspension were given in a TYSA match, prior to participating in TYSA sponsored play.

(c) An indirect free kick must be awarded if the goalkeeper:

- takes more than six seconds while controlling the ball with his hands before releasing it from his possession,
- touches the ball again with his hands after it has been released from his possession and has not touched any other player,
- touches the ball with his hands after it has been deliberately kicked to him by a team-mate
- touches the ball with his hands after he has received it directly from a throw-in taken by a team-mate

(d) An indirect free kick is also awarded to the opposing team if a player, in the opinion of the referee:

- plays in a dangerous manner
- impedes the progress of an opponent
- prevents the goalkeeper from releasing the ball from his hands
- commits any other offense, not previously mentioned in Law 12, for which play is stopped to caution or dismiss a player

10.13 Rule - Free Kick.

FIFA: Free kicks are classified into two categories: "Direct," from which a goal can be scored directly against the offending side; and "Indirect," from which a goal cannot be scored unless the ball has been touched by a player other than the kicker before entering the goal. For all free kicks, the offending team must be at least ten yards from the ball until it is kicked.

TYSA Exception:

In U9 through U12 games, opponents shall be no closer than eight yards at the taking of a free kick or corner kick.

In U7 and U8 games, all fouls shall be penalized with an indirect kick with the opponents no closer than five yards.

In U5 and U6 games, all fouls shall be penalized with an indirect kick with the opponents no closer than three yards.

10.14 Rule - Penalty Kick.

FIFA: A penalty kick shall be taken from the penalty mark. When the kick is taken, all players with the exception of the player taking the kick and the opposing goalkeeper, shall be within the field of play but outside the penalty area, at least ten yards from the penalty mark, and no closer to the goal line than twelve yards. The goalkeeper must remain on his own goal line, between the goal posts, facing the kicker, until the ball has been kicked.

TYSA Exception:

In U9 through U12 games, players other than the kicker and goalkeeper, must be within the field of play but outside the penalty area and penalty arc, and no closer to the goal line than nine yards.

In U8 and younger age games, there shall be no penalty kicks for fouls within the penalty area. An indirect kick shall be awarded from the spot of the foul, in accordance with Law XIII.

10.15 Rule- Throw-In.

FIFA: When the ball has wholly crossed the touch line, it is put back into play via a Throw-In.

TYSA Exception: In U8 and younger age games, if there is an infraction of the FIFA throw-in Law, the player throwing the ball in shall receive one additional throw-in after correctional instructions from the referee. If the player violates the FIFA throw-in Law on his/her second throw-in, the opposing team shall be awarded the throw-in.

10.16 Rule - Goal Kick.

FIFA: When the whole of the ball passes over the goal line excluding that portion between the goal posts and underneath the crossbar, either in the air or on the ground, having last been played by one of the attacking team, it shall be put back into play from any point within the goal area by a player of the defending team. The ball is in play when it is kicked directly beyond the penalty area with the initial kick, having not been touched by another player. If the goal kick does not leave the penalty area on the initial kick, or is touched by another player before leaving the penalty area, it shall be retaken. A goal may be scored directly from a goal kick.

TYSA Exception: None.

10.17 Rule - Corner Kick.

FIFA: When the ball has wholly crossed the goal line excluding that portion between the goal posts and underneath the crossbar, after being last touched by a player from the defending team, it is put back into play by a kick from the corner arc by the attacking team.

RULE 11 - Scheduling.

11.1 Official schedule. The official schedule will be posted on the TYSA Website: <<http://www.timberlinesoccer.com>>. Schedules will be updated by noon on Wednesday, and will not change for the upcoming weekend. All participants, including coaches and referee coordinators, must verify their schedules each week. If any schedule changes are made, the scheduler will send out a notice to all coaches.

11.1.1 Every team must play every game scheduled. Failure to comply could result in a TYSA D&P. In the event a registered team withdraws after registration has closed, the member club will be fined \$50.

11.2 Participating Teams: Each club must provide the TYSA Administrator and TYSA Scheduler with a list of teams wanting to participate in the TYSA Fall or Spring season by the specified deadlines. Team data must also be entered onto the TYSA website by the specified deadlines. Team information must include official team number, team name, coach's name, age group and division. Failure to meet the deadlines or changes after the deadlines will subject the club to fines established in Rule 6.

11.3 Format. Scheduling formats are designed to provide the best level of competition for all players and to minimize travel when appropriate.

11.3.1 Division II and Division III U11-U19 will play on Saturday and Sunday as needed. If it becomes necessary to reschedule games because of weather reasons to finish a season, the scheduler will make every effort to abide by this schedule but will do what is necessary to complete the season.

11.3.2 Scheduling formats will take into consideration a team's Invitational Tournaments if its coach notifies the TYSA Scheduler in writing of the team's intention to play an invitational tournament before the TYSA Calendar deadline.

11.4 Playing Season. The TYSA playing year will consist of two seasons, Fall and Spring.

11.4.1 The Fall Season will begin in September and conclude in November with STYSA Fall Championships in December. For those divisions requiring qualifying games, the season may start in August.

11.4.2 The Spring Season will begin in February/March and conclude by April/May. No regular season games will be scheduled on Easter weekend.

11.5 Scheduled play. Teams may be scheduled to play as follows:

11.5.1 Intra-club play between teams wholly within a single Member Club. Any club having five or more teams in any age level of recreational play may elect to schedule those teams on an intra-club basis. If a club decides to mix the age group of children on the teams, those teams entering post-season playoffs will be required to play in the older category. Fewer than five teams must be placed in a TYSA inter-club league. In the U11 age groups and older, if there are fewer than five teams in the TYSA inter-club league, the clubs' intra-club league teams may be required to pool with the inter-club teams to provide competition in a league.

11.5.2 Inter-club play between teams from different member clubs and/or leagues. All Division II league play shall be inter-club.

11.5.3 League play between teams of one or more Member Clubs for final placement within only that group of teams.

11.5.4 Bracket play between all leagues and teams within a group that are the same age, sex, and skill level.

11.6 Fall Championships. Teams playing in the TYSA Fall League will be eligible for STYSA Fall Championships. STYSA will post the rules and parameters for the Championships on their website in October of each year. The TYSA Administrator will send in team numbers to the State for allocations to be awarded to each association participating in the Championships. Any inter-association teams playing with the TYSA Fall play group will be considered in the team numbers sent into the State and eligible for an allocation. Allocations will be awarded based on standings in the TYSA Fall season.

11.6.1 South Texas Cup. In the Spring, teams playing in the TYSA Spring play group are eligible for the South Texas Cup. STYSA will post the rules, dates, venues and parameters in March. South Texas Cup is handled as an Open Tournament but teams entering must play in Spring season play with an association. It is up to the Team to enter themselves into this competition and pay the tournament fee directly to the State. The coach must then notify the TYSA Administrator and Scheduler to let them know that they are entered into the STX Cup. If the South Texas Cup dates conflict with the TYSA Spring season, the TYSA Scheduler will adjust the affected team's schedule to accommodate STX Cup.

11.7 Fields. Unlisted fields may not be used for TYSA scheduling purposes. By August 1, each club must provide TYSA with a listing of the fields intended for use during the playing season, together with maps, field size and whether the fields have lights, for inclusion in the "Redbook" and on the TYSA website. Each club must provide the TYSA Scheduler and TYSA Administrator a listing of fields intended for use during the playing season by the specified deadlines prior to the start of each season, only after being properly registered with the TYSA Administrator for liability coverage. Field information provided to the TYSA Scheduler must include age groups for each field listed for intended use, availability (days and times), dates not available, and whether the field is lighted or not. Failure to comply with these rules may result in a TYSA fine.

11.8 Reschedule. Regularly scheduled inter-club games may only be rescheduled by the TYSA Scheduler. Games played without the TYSA Scheduler's approval will not be counted in league standings. Each season the TYSA Board and Scheduler will post what the reschedule policy will be. Matches rescheduled by the league due to field availability, weather or referee request cannot be rescheduled.

11.8.1 Weekday reschedule policy will be posted on website.

11.8.2 A team(s) that fails to play a rescheduled game forfeits that game and subjects the team to TYSA D & P Committee action.

11.9 Intra-club games. Scheduling of intra-club games is the responsibility of each Member Club. Any postponed intra-club game not played by the end of the regular season will be recorded as a double forfeit. Two forfeits by a team may result in disciplinary action.

11.10 Canceled or postponed games. Member Clubs must notify the TYSA scheduler by e-mail of any cancellations or postponements to the TYSA schedule at its field(s). Canceled or postponed games must be rescheduled as provided in this Rule. Games played without the TYSA Scheduler's approval will not be counted in league standings.

11.10.1 Cancellation prior to game time. Teams must show for all scheduled games unless the field is closed prior to game time as posted in the recorded message on the rainout number for the field or posted on the club website.

11.10.2 Cancellation after the game begins. The center referee or a club official, who is not affiliated with either team participating in the match, can determine if the game will be suspended due to possible severe damage to the field or dangerous playing conditions. If the game is terminated prior to the end of the first half, the game must be replayed in its entirety. The TYSA Scheduler will determine when the game will be replayed. If the game is terminated after the end of the first half, the game shall be considered as complete, and the score will stand as it was at the termination of the game.

11.10.3 Other. If a game is not played the full length for any reason other than damage to the field or dangerous playing conditions, the TYSA D&P Committee may order the game rescheduled by the TYSA Scheduler, or if at least one half has been completed, order the game to stand as played.

RULE 12 - Official Game Report

12.1 Official Game Report - An Official Game Report is required for each TYSA-scheduled game.

12.1.2 An Official Game Report shall be submitted on the printed game report from the scheduling system.

12.2 Coaches' Responsibilities

All Coaches. Each season coaches will be sent a login from either their club administrator or the association administrator. Coaches must login to their team account in the scheduling system via the link on the Timberline webpage. The coach must click on the roster button and fill in each player's numbers. Coaches are to notify their club administrator of any changes that need to be made to the roster.

Scheduling system training will be provided in the Coaches manual which is available on the Timberline webpage as well as at Coaches meetings.

Each coach is responsible for insuring that the submitted Official Game Report correctly reflects players' names and jersey numbers. If a coach's roster differs for any reason from the official roster provided for use on the Official Game Report, that coach shall promptly notify the Club Administrator/Registrar, provide any documentation required by the Club Administrator/Registrar, and request a correction.

12.2.1 **No written or altered roster** on a game report will be allowed in regards to player name(s) and number(s). Game may be forfeited and the coach may be subject to D&P action.

12.3 Coaches Game Day duties – the Home Coach shall supply the Official Game Report to the Referee before the game begins. The Away Coach will bring a copy of the game report as a backup.

12.3.1 Both coaches have the responsibility to make sure that the Official Game Report correctly reflects the TYSA game number, location of the field, field number, final score of the game, division (i.e. U13RB, U15D2G etc), winning team coach's signature, opposing teams coach's signature, referee signature, and any other pertinent information requested on the Official Game Report. Failure to follow the procedures outlined in the TYSA Redbook will result in disciplinary action and possible forfeiture of the game.

12.3.2 Each coach shall certify the game results upon conclusion of the match by signing the Official Game Report. Discrepancies on the game sheet must be brought to the Referee's attention prior to leaving the field. Appeals action may be taken against a coach who refuses to sign a complete and accurate Official Game Report.

12.3.2.1 Each coach shall take a picture with their phone of the signed Official Game Report as their record of the game.

12.3.2.2 Each club shall establish a method for collecting the game reports and mailing them to the TYSA Scorekeeper on the Monday following the weekend games.

12.4 The Winning Team Coach shall enter the results from each Official Game Report, including penalty information through the online scoring system. Results shall be entered no later than 6:00 p.m. on the Monday following the date each game was played.

12.5 "Suspension Verification Form." The suspension of any player or coach due to penalty point accumulation as provided in the TYSA Discipline and Protest Procedures of these Rules shall be documented by the completion of the "Suspension Verification Form" provided on the TYSA Website. The coach shall

provide the form to the referee before the game begins. The completed form must be submitted with the Official Game Report for the game in which the suspension was served. Failure to complete and submit the Suspension Verification Form as required shall subject the player and his or her coach to Appeals action. Scrimmages and forfeited games due not count towards a game of suspension.

RULE 13 - Standings

13.1 Responsibility for Standings. The TYSA Scorekeeper is responsible for team standings within each bracket of play.

13.2 Basis for standings. All TYSA-sponsored competitions (excluding tournaments) shall be scored using the following system:

13.2.1 Three points for a win,

13.2.2 One point for a tie, and

13.2.3 Zero points for a loss.

Standings shall be determined on the most points earned. When an unequal number of games have been played due to weather or other unforeseen events, the TYSA Board will determine the method to equalize the points per game for each team.

13.3 Ties. In the event of a tie between two or more teams the following hierarchy shall be used. When one of the teams is eliminated, ties between the other remaining teams will be broken by beginning with the first tie-breaking procedure in the hierarchy. The decisions of the TYSA Board are final and not subject to appeal.

13.3.1 Results of head-to-head competition between/among tied teams;

13.3.2 Highest goal difference (goals for minus goals against) with a maximum of three (3) goals difference per game counted both for and against in games between/among tied teams. EXAMPLE: if the score is 8-3, the calculation would be +3 goals for the winning team, -3 goals for the losing team. If the score is 6-4, the calculation would be +2 goals for the winning team and -2 goals for the losing team.

13.3.3 Total goals allowed. Least number of goals allowed in games between/among tied teams. Team with fewest total goals allowed among/between tied teams.

13.3.4 A play-off game, if sufficient time is available (time and site to be determined by the TYSA Scheduler), and

13.3.5 Coin flip, only if it is not possible to schedule a play-off game.

RULE 14 - Forfeits.

14.1 A game may be forfeited for the following reasons:

14.1.1 Number of Players. A game shall not start if a team has less than the minimum number of players on the field ready to play within 10 minutes after the game was scheduled to start. The game will be declared a forfeit unless the TYSA D&P Committee determines that good cause exists for the game to be scheduled to be

played at a later date.

14.1.2 Willful or purposeful action by a team as follows:

- Fielding an ineligible suspended or unregistered player. "Fielding" is defined as a player dressed and ready to play.
- A suspended coach appearing at a game and engaging in any interaction with the team prior to, during, or after the game.
- Falsifying a game report.
- A coach or other registered adult failing to be present within 10 minutes of scheduled game starting time.
- Failing to play an eligible player at least fifty percent of playing time in any one game.
- Abandoning the game.
- Failing to provide a valid or properly prepared USYSA Player Pass upon the request of a game official.

14.1.3 Time to bring a forfeit request. A forfeit may be requested and decided at any time prior to the end of the regular season.

14.1.4 Who may request a forfeit. Any interested party may bring the reason for forfeiture to the attention of the Appeals Committee.

14.2 Penalty. A forfeited game shall be scored as a 3-0 loss.

14.3 Appeals Committee shall determine forfeits. The TYSA Appeals Committee shall determine whether a team should forfeit a game for the reasons stated in this rule. In addition to a forfeit, disciplinary action may result.

RULE 15 - STYSA Fall Tournaments.

15.1 District and State Fall Championships. STYSA sponsors District and State Tournaments for Division II and Super-2 in single age groups from U11 through U19.

15.2 District Championships. STYSA sponsors District Tournaments for Division III in single age groups from U11 through U14.

15.3 TYSA Board Determines Participation. The TYSA Board shall determine the number of teams, up to the STYSA allotment, to send to any STYSA-sponsored tournament. Teams playing in TYSA combined age groups during regular season play shall advance to the playoffs in their proper age group based on season standings and any post-season playoffs deemed necessary.

15.4 Format. Playoff sizing and seeding is determined at the Eastern District Allocation meeting prior to October 15 each year.

RULE 16 - Discipline, Protest, and Grievance Procedures

16.1 Purpose. The purpose of the TYSA Discipline, Protest and Grievance Procedures is to promote and ensure uniformity and consistency in the application of the rules and procedures of TYSA, including its Member Associations, STYSA, USYSA, USSF and FIFA. In addition, it is the purpose of these procedures to promote sportsmanlike and fair behavior on the part of players, coaches, managers, administrators, fans and supporters, in youth soccer.

16.2 STYSA procedures apply. The current STYSA Discipline, Protest and Grievance Procedures and the Progressive Discipline System, as posted on the TYSA Website <www.timberlinesoccer.com>, will apply with the following exceptions:

16.2.1 TYSA Appeals Committee. The TYSA Appeals Committee shall be comprised of persons designated by the TYSA Bylaws and shall perform the duties and functions authorized by the TYSA Bylaws. Members of the Committee shall not have a conflict of interest in any matter being heard.

16.2.2 The TYSA grievance/protest fee shall be \$150.00. All fees will be submitted at the time of filing in the form of cash, personal, certified or cashier's checks made payable to TYSA.

16.2.3 Limitation of action.

16.2.3.1 Grievance. No grievance shall be allowed when based upon an action which occurred more than six months prior to the filing of the grievance.

16.2.3.2 Protest. Notice of a protest must be filed in writing within 72 hours after the game being protested. In addition, before the game a protest must be lodged with the referee before the game begins with regard to

- (a) fields or grounds,
- (b) goals or goal posts,
- (c) referees or assistant referees, or
- (d) timing of the game (e.g., late start).

At the game site. A protest must be lodged with the referee before leaving the game site with regard to

- (a) An obvious error in the application of the Laws of the Game that directly affects the outcome of the game, other than a judgment or opinion call of a referee, or
- (b) A violation by a team or its coach of a published STYSA or TYSA rule.

No later than six months if, for reasons beyond his or her control, the Protestor is not aware of the status of a player at the time the game was played, and the protest is based on such status.

16.2.4 Hearing procedures.

16.2.4.1 Pre-hearing Review. The Appeals Chairperson shall review any Appeals filing, together with the relevant rule(s), for form. A filing may be denied without a hearing for non-compliance with this Rule. The requesting party must be notified in writing of the denial, the reason for the denial, and the fact that no further action will be taken.

16.2.4.2 Preliminary Decision. When a matter has been properly filed, the Appeals Committee may render a preliminary decision. The requesting party must be notified in writing of the decision and informed that it may request a hearing within ten days of its receipt of the committee's decision. An open hearing shall be promptly scheduled upon request. If no request for a hearing is received within ten days of receipt, the preliminary

decision shall become final and is not appealable.

16.2.4.3 Hearing. If no preliminary decision is reached, an open hearing shall be promptly scheduled. At the hearing, the principal parties must be present for the presentation of witnesses and evidence. Deliberations of the committee shall be closed.

Hearing Date. A filing must be heard promptly and no later than 180 days after the alleged misconduct occurred except in the case of referee abuse or assault, which must be heard in accordance with USSF Rule 3041.

Notice. All parties to an Appeals filing must be notified in writing no later than three days prior to the hearing. Before the start of any hearing, an individual may waive such notice in writing.

Hearing Decision. Committee decisions shall only address the specific issues raised in the filing. Any other issue or rule violation, which becomes known during a hearing, shall be referred to the applicable authority and separately filed. A decision must be rendered within twenty days of the hearing, unless good cause is shown.

Notification of a Hearing Decision. The parties may request an oral decision within 72 hours of the hearing by contacting the Appeals Committee Chairperson. The parties shall also be notified in writing within ten business days of the hearing by one of the approved STYSA forms of notification.

16.2.5 Appeal. Only a final decision of the TYSA Appeals Committee after an open hearing shall be appealable.

16.2.6 Post Season Play. The following special rules shall govern protests in TYSA tournament and post-season play.

16.2.6.1 Protest Judge. At least seven days before the start of a tournament or playoff, the TYSA Appeals Chairperson shall designate one or more persons to hear any game protests at each location of play. More than one Protest Judge may be assigned to a location, but any decision shall be made by a majority decision of all judges appointed. The decision of the Protest Judge(s) shall be final and no appeal shall be allowed. However, misconduct by a Protest Judge shall subject that person/persons to separate disciplinary action.

16.2.6.2 Protest Filing. A written protest, containing the information required in this Rule, together with a \$150.00 fee, must be personally delivered to the Protest Judge, within 24 hours after the game being protested. A protest may not be filed after the start of the next scheduled game for either of the teams involved when involvement in such game is dependent upon the results of the game protested. Once a protest has been filed, the result of the game shall be suspended until the matter has been decided by the Protest Judge. If the protest/grievance can be settled in a preliminary manner, the D & P fee shall be refunded. If the protest/grievance goes to a hearing, the D & P fee is nonrefundable. The Protest Judge shall decide the matter promptly and before the next scheduled game for either of the teams. The Protest Judge may decide the matter based upon the documentation or other information provided and may interview separately or collectively any witnesses before reaching a decision. The decision may be communicated orally to interested parties at any time, and it shall also be prepared in writing within ten days after it has been decided and shall be forwarded to the team coaches involved and to the TYSA Appeals Chairperson.

16.2.6.3 Remedy. A Protest Judge(s) can only order that: (1) the game stands as played, or (2) the game be replayed in its entirety.

RULE 17 - PROGRESSIVE DISCIPLINE SYSTEM

TYSA adopts the STYSA Appeals System, which shall be posted on the TYSA Website at www.timberlinesoccer.com, as modified below:

17.1 Forfeits. Any team that forfeits two games in a season shall be brought before the TYSA Appeals Committee for possible disciplinary action.

17.2 Responsibilities of Coaches Professional Trainers, and Players

17.2.1 Coach Responsibilities.

17.2.1.1 Coaches are required to maintain control of their players and the team's fans. A coach or an assistant coach may be cautioned and/or ejected by a referee for the misconduct of a fan of the coach's team.

17.2.1.2 Coaches are responsible for maintaining their individual penalty points and the individual penalty points of their players.

17.2.2 Professional Trainers responsibilities. Professional trainers are responsible for maintaining their individual penalty points.

17.2.3 Players responsibilities. Players are responsible for maintaining their individual penalty points.

17.3 Penalty points awarded. Penalty points shall be awarded to coaches, professional trainers and players as follows:

17.3.1 Three points per caution (yellow card)

17.3.2 Nine points per ejection (red card or 2 yellow cards received in one game)

17.3.3 Maximum accumulation of penalty points in one game by a coach, professional trainer, or player shall be nine.

17.3.4 Coaches and professional trainers will acquire individual penalty points, regardless of the number of teams coached or trained, e.g., a coach who coaches three teams and accumulates three points in a game with each team has a total of nine points.

17.4 Disciplinary Action for penalty point accumulation

17.4.1 For an individual player:

- (1) Nine penalty points - Suspension for the next game actually played by the team.
- (2) Eighteen penalty points - Suspension for the next two games actually played by the team.
- (3) Twenty-one points - Suspension pending a review and reinstatement hearing by the STYSA Appeals Committee.

17.4.2 For an individual coach:

- (1) Nine penalty reports - Suspension for the next game actually played by any of the coach's teams.
- (2) Eighteen penalty points - Suspension for the next two games actually played by any of the coach's teams.
- (3) Twenty-one penalty points - Suspension pending a review and reinstatement hearing by the STYSA Appeals Committee.

17.4.3 For an individual professional trainer:

- (1) Nine penalty points - Suspension for the remainder of the weekend of play, and all games for the next weekend of play.
- (2) Eighteen penalty points - Suspension for the remainder of the weekend of play and all games for the next two weekends of play.
- (3) Twenty-one penalty points - Suspension pending a review and reinstatement hearing by the STYSA Appeals Committee. A professional trainer who has been ejected from any other Associations' matches shall serve his or her suspension as if the suspension were given in a TYSA match.

17.4.4 Trainer or Coach are responsible for keeping track of accumulated penalty points and are responsible for completing a "Player/Coach Suspension Verification" form and returning it with the game card to the TYSA Scorekeeper.

17.5 Penalty Point Carryover

17.5.1 Post-season games play. Individual penalty point accumulations received shall be continued into the respective post-season tournament play except not into USYSNC Regional and National Tournament play.

17.5.1 Next season.

17.5.1.1 Penalty points accumulated during each playing season shall not be carried over to the next playing season.

17.5.1.2 A suspension shall carry over into the next season if not served in the season or post-season play.

RULE 18 - Amendments

18.1 Procedure.

18.1.1 Proposed amendments to these Rules of Competition must be made in writing to the TYSA Administrator twenty-one days before any Board meeting

18.1.2 The TYSA Administrator shall distribute a copy of the proposed amendment to the Board not less than ten days prior to the meeting, along with the agenda for the Board meeting, and notice of the date, time, and place of the meeting.

18.1.3 Vote. Amendments will be considered at the noticed Board meeting and a vote shall be taken at the next Board meeting that is held at least 28 days later. Amendments may be approved by a simple majority of the eligible Board members in attendance. "Eligible" Board member means a Board member who has no personal conflict of interest in the proposed amendment being considered.

18.2 Publication. Amendments effective August 1 shall be reflected in the "Red Book" of the current year. Amendments effective January 1 shall be reflected in a supplement to the "Red Book" distributed two weeks before the start of the TYSA spring season. The Website publication of these Rules shall be updated on the effective dates.

Referee Clinic Information

TSRA (Timberline Soccer Referee Association) has regularly scheduled referee clinics throughout the Fall and Spring. These clinics include basic (entry), recertification and intermediate classes, and are conducted by South Texas Soccer Referees, Inc. (STSR)

For current updated referee class info, check on the Internet at: www.stsr.org
Click on "referee" and check the training schedule. Please check the information often, as things may change, such as location and times.

REFEREE CLINICS AND INFORMATION GENERAL INFORMATION

You must register with the host club contact listed. Seating is limited.

All classes require you to register for the class online and pay for the class prior to the class.

COACHING CLINICS

Clinics are held periodically in the TYSA area. A minimum of 15 participants will be required (with the exception of the modules, which will be formed only when requested by the member clubs). The cost depends on length and level of clinic. Clinics will be scheduled throughout the year. The Youth Modules will be scheduled in the area. Contact your club's Director of Coaching for more information. For the State and National Licenses locations and contact information is available on the STYSA website, www.stxsoccer.org.

COACHING LICENSES

LICENSE REQUIREMENTS

- A (National) Holder of a "B" license. Similar in format to the "B" licensure but with one more meeting. Candidates will be given assignments and tasks before, during and in between meetings. Registration will be an application-based process.
- B (National) Holder of a "C" license. This will consist of 3 total face-to-face meetings over roughly 4 months. Candidates will have a set of initial assignments prior to the first face-to-face meeting. In between meetings candidates will have developmental tasks during and in between meetings. The first two meetings will be set by the National Staff and the final meeting will be in the candidates own environment. Registration will be an application-based process.
- C (National) The National "C" License course is designed to introduce concepts that are targeted toward coaching players ages 15-18. The course focus is on getting coaches to think about, discuss, and recognize the recurring concepts or themes that exist in soccer. Candidates will be challenged to find ways to offer constructive guidance to players while also allowing players to experience the game for themselves.
A primary emphasis in the National "C" License course is the close relationship between technique and tactics. In this course, technique and tactics will be addressed together. In practice field sessions and the final field exam, the candidate is required to address the impact that technique has on tactics.
- D (State) The National "D" license is a 36 to 40-hour course designed for the experienced coach who has already earned a National "E" license. The focus of this course is to improve a coach's ability to positively influence individual players and teams.
- E (State) Holder of a "F" license. The National "E" license is an 18-hour course, which covers the elementary principles of coaching and prepares interested coaches for the "D" license course.
- F (State) The "F" license course is open to **all** applicants at least 16 years of age. The "F" license is a 2-hour course, conducted entirely online, intended for **all** parents and coaches of youth players. The focus of this grassroots course is to share U.S. Soccer's best practices in creating a fun, activity-centered and age-appropriate environment for 5-8 year old players.

Youth Modules will be scheduled for U6/U8 and U10/ U12 Coaches.

TIMBERLINE has a scholarship program for those coaches seeking a National level license. Contact your club coaching director or the Timberline Coaching Director for details (see TYSA Board list).

TRAVEL INFORMATION

TOURNAMENTS - TRAVEL PERMITS - EXHIBITION GAMES

Tournament information should be available to you from your Club President or the STYSA SHOOTOUT. Please note that proper forms must be filed for all teams that register in tournaments. Your STYSA accident insurance is valid only at STYSA-sanctioned events.

TOURNAMENTS WITHIN SOUTH TEXAS YOUTH SOCCER ASSOCIATION

STYSA requires any team, recreational or select, attending a tournament outside of their association to have USYSA player cards. Select teams are normally required to have USYSA player cards for all tournament play. This includes Timberline tournaments! If your team is entering a tournament and needs player cards, contact your member Club Administrator/Registrar. These player cards must be laminated by the coach or team manager after photos have been attached. Allow one week's notice to obtain and properly prepare the cards.

OUT OF SOUTH TEXAS TRAVEL

The following information is from 2015, always refer to the STYSA website for up to date out of state travel procedures.

An individual associated with the team as a coach or manager with access to the team account can access the E-Travel link on the team page using their login and password. If for some reason, your team is not set up, or, the coach or manager does not have a login your local Club or Association Registrar can set up the team and/or assign a login and password.

Teams traveling to tournaments and events outside of South Texas must submit a travel notification via the GotSoccer e-Travel process prior to the date of travel.

E-Travel requests processed via GotSoccer require that the payment information be processed / updated by the State Office staff and the travel document "generated" BEFORE the E-Travel document can be accessed or printed. E-Travel processing is no longer immediate as in the past so you need to plan ahead and allow 1-2 business days for processing.

Travel rosters are also no longer generated. Guest player names and ID numbers must be listed on the E-Travel application at that time the E-Travel application is submitted. Changes to the Guest Players listed are not allowed and additional Guest Players cannot be added once the E-Travel application submitted.

In the event they are necessary, it is recommended that teams traveling have the following documents with them and available for inspection at check-in:

- E-Travel generated Travel Document
- Player Cards / Coach Cards
- Approved USYS Inter-State Permission form for Guest Players from outside South Texas Youth Soccer
- Medical Release Forms as required by the host event
- Any other documents or forms required by the host event

As in the past, the State Office Staff will not verify the information submitted prior to the travel occurring and it is the responsibility of the team, coach, and manager to comply with the rules and guidelines of South Texas Youth Soccer, US Youth Soccer, the US Soccer Federation, or those of the State Association or tournament to which you are traveling. Failure to comply with the published rules and guidelines may result in sanctions, fines or both being assessed to the team, players and/or team officials.

Important Notes:

STYSA provided liability and player accident insurance is not in effect for teams, players, or coaches traveling to or participating in non-USYS sanctioned tournaments, games, or events (i.e. US Club, AYSO, SAY, etc.) It is the responsibility of the Coach or Manager to advise the players and their parents that STYSA insurance is not in effect for these types of tournaments, games, or events.

The e-Travel Notification process is not applicable for travel outside of the United States (including to Canada and Mexico).

Travel to events, tournaments, or games outside of the United States requires that the standard Application for Foreign Travel be submitted to the State Office at least 6 weeks prior to the date of departure to allow sufficient time for processing and receiving approval by the US Soccer Federation.

Note: The US Soccer Federation does NOT notify the State Office when, or if, a request for foreign travel is approved or denied and it is the responsibility of the Coach or Manager to follow-up and make sure that they have all the proper approvals in hand prior to leaving the country.

EXHIBITION GAMES

Scrimmages or games with foreign teams visiting our area or any games played by TYSA teams against any team from outside of STYSA require the filing of an APPLICATION TO HOST EXHIBITION GAMES. This form must be filed 30 days in advance.

INSURANCE

The South Texas Youth Soccer Association insurance program will include a medical policy which is supplemental and covers all registered players, coaches, referees, and volunteer workers while they are involved in sanctioned soccer activities.

IF YOU NEED TO FILE A CLAIM:

- 1) Print the STYSA insurance claim form from the STYSA website (www.stxsoccer.org). There is a link on the Timberline website (www.timberlinesoccer.com).
- 2) You must ask the medical providers to file first with your primary family insurance. Keep copies of all bills, descriptions of procedures, and payments by your primary insurance company.
- 3) Complete the STYSA insurance claim form and e-mail or mail the claim forms to the TYSA Administrator to sign and send into the State. The insurance company will contact you for the copies of bills and how to handle any future billing. If there is no primary insurance note that on the insurance claim form. DO NOT advise the medical provider to directly bill the TYSA address! This will only delay your claim.

Insurance claims must be filed within 90 days of initial injury.